

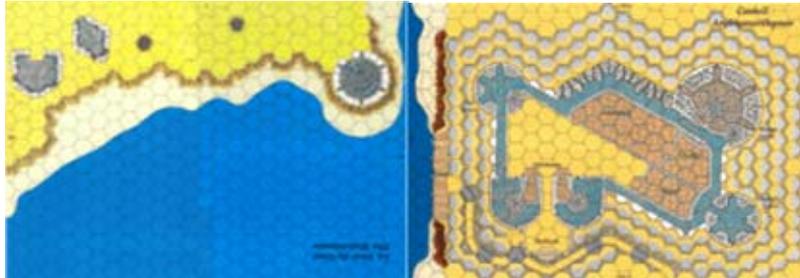
## Scenario Castell Arybrynwrthymôr 4

### By Land & By Sea

#### Background

October 1294: Boosted by the sack of Caernarfon, the Welsh rebels are committed to attack every single English party garrisoned in the various coastal castles. Their next target is Castell Arybrynwrthymôr, built along the mouth of a small river. Their level of confidence is such that they want to assault jointly by land and by sea. A ship and its crew captured in Caernarfon will be of great use.

#### Map Layout And Starting Positions



- > The English garrison can be deployed in the castle and the watch tower.
- > The castle is equipped with 3 rows of portcullis and gate.
- > The Welsh rebels enter the Watchtower map through its side 2. The Welsh plays first.

#### Special Rules

- > The small river north of the pier can be crossed like a ford.

#### The Sides

All counters are taken from CRY HAVOC, SIEGE and VIKING RAIDERS.

English Garrison	Welsh Rebels (By Land)	Welsh (By Sea)
 Gilbert Gaston Conrad  Knights on foot	 Ceolmund Edwin  Earls	 Ship  1 Anglo-Saxon ship
 Ben Frederick Geoffrey  Halberdiers	 Llewellyn Pugh Morgen  Sergeants	 Athelwulf  Earls
 Robin Rees Tybalt  Billmen	 David Jasper Geoffry Ivor  Peasants	 Athelferth Eadulf Sigulf  Thanes
 Denys Francisco Giles Codemar  Crossbows	 Aelfric Aelweard Aelmaer Aethelberht Eadric  Ceorls	 Eardwulf Godwine Ordheh Oswald Weohstan  Ceorls
	 Alfred Ceolwulf Osgar  Thanes	 Aelfgar Aldred Osric Wulfroth  Shortbows

#### Victory Conditions

The Welsh rebels have been expecting an English reaction since the sack of Caernarfon. They have to capture the castle and hope to be able to keep it during the upcoming counter-attack. Any other result is an English victory.

Note that the results of this scenario have a direct effect on the next one.